

# Laura Swalley

## Experience

- Color Stylist** Aug. 2022  
**Gaumont Animation**  
Freelance work for the Apple TV+ Series *Stillwater*  
Responsible for color styling
- Concept Artist** Jun. 2020–Dec. 2020  
**EA (Sims 4)**  
Contract work through PRO Unlimited  
Responsible for prop design and model sheets
- Concept Artist** Sept. 2019–Apr. 2020  
**Chromosphere**  
Freelance prop design for the Netflix series *City of Ghosts* and the short series *Yuki 7*.  
Responsible for prop design and turnarounds
- Concept Artist** Oct. 2018–Sept. 2019  
**EA (Sims 4)**  
Contract work through PRO Unlimited  
Responsible for prop design and model sheets
- Concept Artist** Jul. 2018  
**Tonko House**  
Contract work on project in collaboration with Google  
Provided visual development and icon design
- Paint Intern** Aug. 2017–Dec. 2017  
**Tonko House**  
Responsible for painting *The Dam Keeper* graphic novel spreads and painting 2D animation

## Skills

Software: Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Autodesk Maya, Toon Boom Harmony, Zbrush

Relevant Coursework: Illustration, 3-D Modeling, Figure Drawing, Life Drawing, Animation

## Education

- San Jose State University, San Jose, CA** Aug. 2013–May 2018  
BFA in Animation/Illustration  
Graduated Magna Cum Laude

## Contact

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